



1 hand chip(s)

2 Use a KAMUI card

3 Declare

Arwanpe!
Isam!
Korconi!

1. hand chip(s)

Say "Sinep (1)" or "Tup (2)" and pass that number of chip(s) to your next player. Conceal the chip(s) while giving it.
(If you say "Tup (2)", give 2 chips of the same type.)

Eh (Yes)

Give the chip(s) to the next player. Given player put the chip(s) into the bag to hide.

Somo (No)

show the chip(s) to all the players. and then draw the same number of chip(s) of the same type from the table.

2. Use a KAMUI card



Each card has a special effect.
(There are each 3 cards in a deck)

- Reverse rotation
- Change ALL chips (including the bag) with those of another player
- Change seats with another player.
- ALL players take 2 Butterbur chips from the table.
- ALL players take 2 Koropokkur chips from the table.
- ALL players discard 2 Butterbur chips.
- ALL players discard 2 Koropokkur chips.
- ALL players give a card to next player (If you don't have any, you don't need to give any)
- ALL players give ALL their chips (including the bag) to the next player.

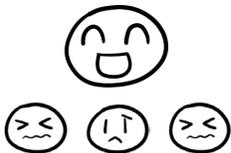
3. Declare and results

Win pattern.1



You can win to say "Arwanpe", when you have 7 or more korpokkur chips (pink)

Win pattern.2



You can also win when all other players drop or leave the game.

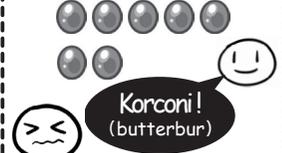
Clear



You can leave from the game to say "Isam", when your bag is empty.

Pass out from the game **+1** pt

Lose



If a player has 7 or more butterbur chips and pointed out by another player, that player must drop out in the round.

The round is over

Round 1 **+2** pt
Round 2

Round 3 **+3** pt



7 or more

Pass 2 korpokkur chips (pink) to whom declare "Korconi"



Drop from the round **-1** pt

less than 7

Pass 2 butterbur chips (green) to whom declare "Korconi"



Continue

※if he/she has fewer chip(s), give as many.